

# CONDITIONS OF PLAY - Saturday Golf Croquet Pennants 2010

Team captains must ensure that all players understand at least the first 10 of these conditions. Captains must ensure that they themselves understand them all. If there are any queries about any conditions of play, consult Bill Lawson (8271 2846), Claire Wilson (8293 8168, 0408 206 294) or, if unavailable, another member of the Golf Croquet Coordinating Committee as listed in Hoop Points.

## General

1. There are two divisions, Open and 8+. In each match, players play three doubles (double banked), each with a different partner as per the score sheet. Playing order 1-4 to be in order of handicap; if two players have the same handicap the order is determined by index points. Score sheets are to be filled in after each doubles game.
2. Players are expected to arrive 15 minutes before the scheduled time to complete paper work and allow for a 5 minute hit-up. However the team (or at least its captain) designated as the managing team needs to arrive earlier to prepare the scoresheet. The captain of the team designated as the managing team for the first session of the day needs to arrive at least 30 minutes before, with a key and knowing the security code, to open the premises, open the equipment shed and get the equipment trolleys out. Members of other teams playing in that session must help to set up the courts, and no player may start hitting up on a lawn until it has been fully set up.
3. Similarly, the captain of the managing team for the last session of the day is responsible for ensuring the courts are packed up and the premises closed, so must have a key and know the security code. Members of other teams playing in that session must help pack up the courts.
4. Lawn fees of \$5 per player are to be given to the captain of the managing team before play starts, and that person is responsible for putting the money for all the lawns in an envelope and placing it in the locked box in locker 45 along the northern wall. Other duties of the managing captain include ensuring that score sheets are correctly filled in and placed in the Saturday GC Pennant folder, and ensuring that the kitchen and any coffee mugs etc left lying around are cleaned and put away.
5. There is no team designated for kitchen duties. All players are expected to wash and put away their own mugs and clean up any rubbish.
6. A five minute hit-up is allowed before the first game of a match, using the balls and the lawn to be used for the game, provided that this will not prevent the games starting at the scheduled time. No player/team that is ready for a five minute hit-up will be deprived of the a hit-up due to the lateness of an opponent; if an opponent is not there to toss with, someone else may act in that capacity.
7. All games 13 point, level play (no free turns), scoring clips/pegs to be used. Hoops to be set at 3<sup>3</sup>/<sub>4</sub>".
8. Timers to be used, set at 45 minutes. When the bell goes, a hoop that has been started (ie one ball hit towards it after the previous hoop has been made) is to be finished; if this results in scores being equal, one more hoop is played.
9. The second colours may not start until the first colours have completed two hoops. If the second colours catch up with the first colours and the game is likely to be significantly delayed, the timer may be temporarily stopped.
10. WCF 2007 Golf Croquet Rules apply. If there is a dispute over a rule or the conditions of play, players should stop the clock, consult the Rules or a copy of these conditions (there will be one in the Saturday GC Pennant folder), agree on action to be taken, restart the clock and continue the game. Other players may be consulted if considered appropriate.
11. If a team has not arrived within 15 minutes of the scheduled starting time, the team ready to play will be the winner.
12. If one player of a doubles pair does not arrive by the scheduled starting time, the partner may play both balls, but can only score hoops for his/her side with one of them (colour to be nominated before

the game starts). If the absent player arrives before the finish of the first game they may take their place in the team.

13. Rescheduling of matches. If matches cannot be started due to weather conditions, they may be rescheduled by the P&E Coordinator. If matches already in progress become unplayable due to weather conditions they should be rescheduled by agreement between the two captains.

#### Eligibility

14. A player who starts the Saturday Pennant in the 8+ competition but whose handicap falls to 7 may not play in future 8+ matches unless his/her handicap goes back to 8; such a player is of course able to play in the Open division, either for his/her own club or, if that club agrees, for another club.
15. Where a club has two or more teams in a division of the competition, a player who has played three matches for one of the teams may not thereafter play for another team in that division; a player of handicap 8 to 12 may however play in the Open division no matter how many games he/she has played in the 8+ division. In addition, no player may play for more than one team in a particular division in a given round; again, a person of handicap 8 to 12 may play for both an 8+ team and an Open team in a given round.
16. A team may “borrow” players from another club, provided that they have not played in that division of the competition for their home club and provided that the home club agrees in advance.

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